

MERLIN

AI TOOLS FOR MISSION PLANNING ANALYSIS AND REHEARSAL



Gary DeYoung, Founder/President

MERLIN



Al Enabled MACE Plugin

- Leverages the power of LLMs
 - Ability to understand text prompts, image recognition, etc.
- The LLM is connected to MACE via MACE's API
 - Rapid acceleration of content and mission creation
 - LLMs can parse data without anyone having to write code HUGE accelerator!
 - Ability to more quickly conduct mission analysis
- MERLIN enables the user to choose their preferred AI models
 - Customers need to provide their own API keys (for online models)
 - Also supports offline Al models
- Extendable to other systems using Model Context Protocol (MCP) and vector databases (RAG)



CUSTOMER IMAGE

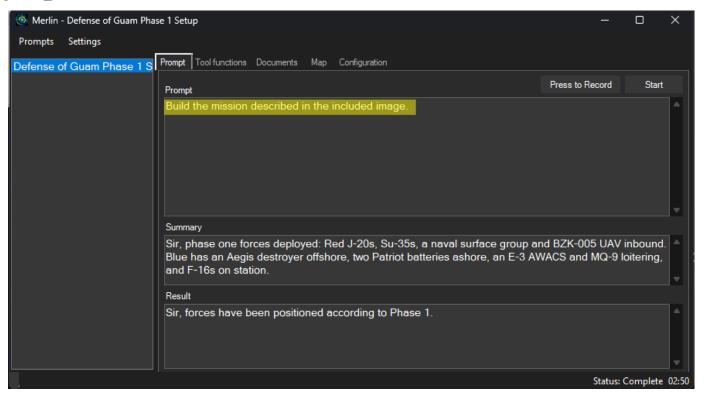
Presented on a Teams call





SCREENSHOT FED INTO MERLIN

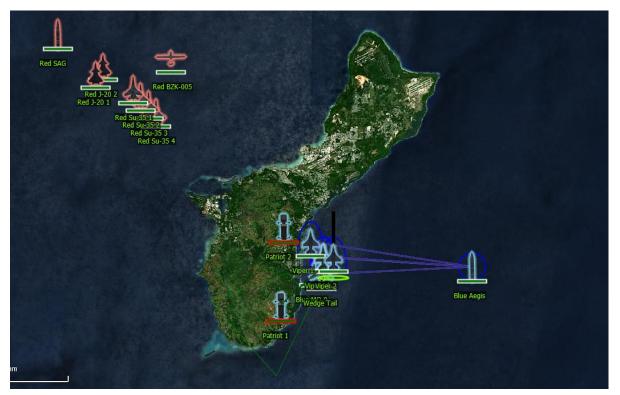
MACE AI plugin





MERLIN MAKES THE MISSION IN

MAGE API - GPT4





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MERLIN MAKES THE MISSION IN MACE

Using the MACE API - GPT5

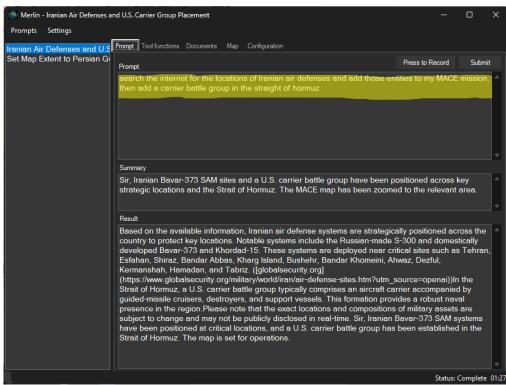


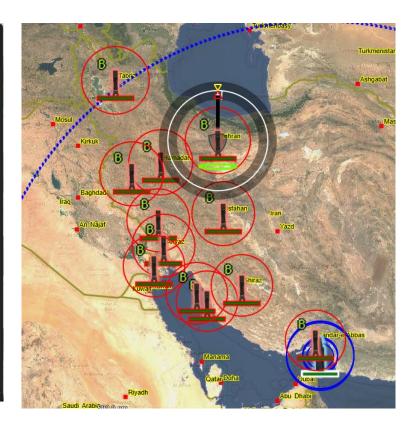
GPT4 → GPT5

- Better team affiliation and callsign allocation
- Routing and loiters in mission area
- Radios on common frequencies



From searching the internet

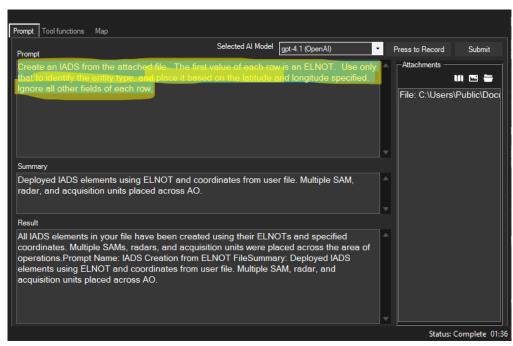


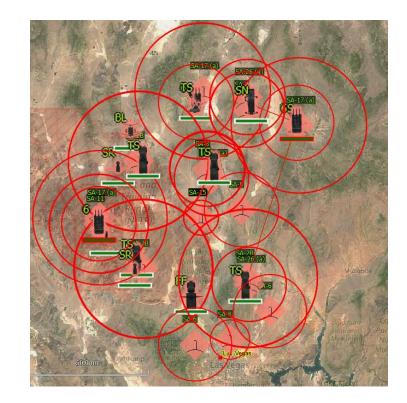




From data parsing

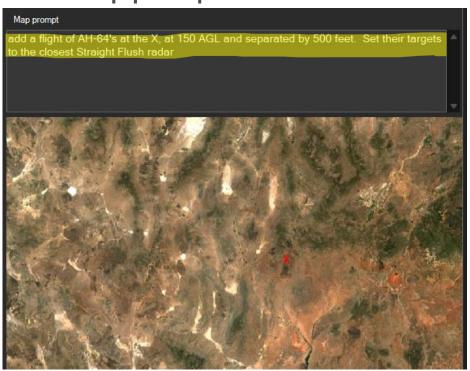
33600|-|-|SA-6_Straight_Flush_RADAR|36.5290471902676|-114.807059529703|-|MACE|U/FOUO|-|IADS_TT|TRUE|0





From map prompt

o4-mini (OpenAI)

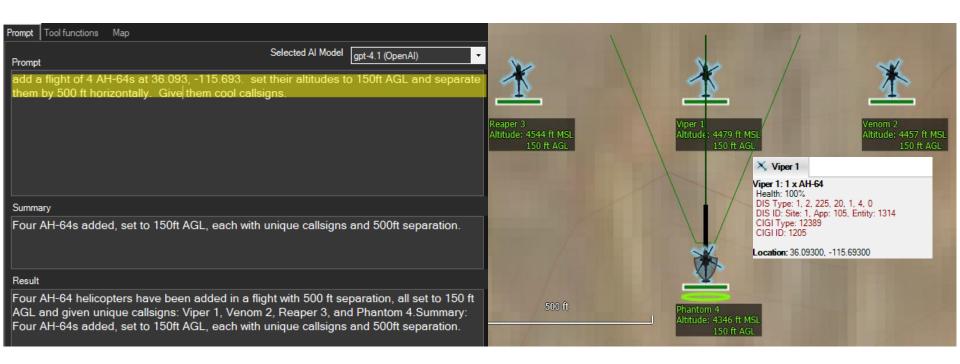




Partial success – it did add two AH-64's, but they did not have any separation, and were not the specified altitude



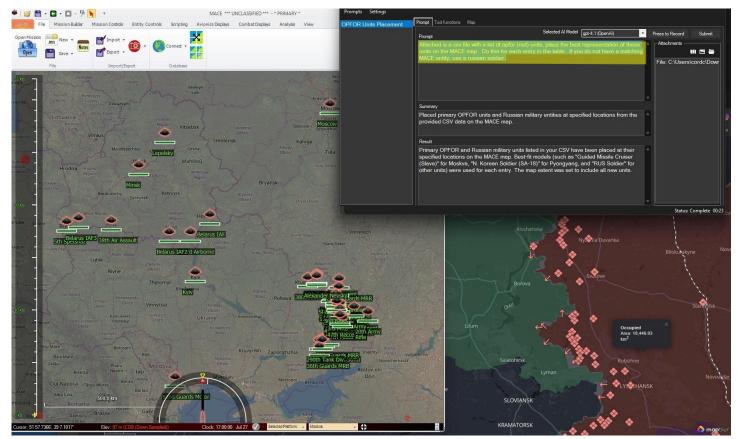
From text description





DEEP STATE MAP IMPORT

Import OSINT for UKR in 4 mins to a MACE mission laydown





DEEP STATE MAP IMPORT

Import OSINT for UKR in 4 mins to a MACE mission laydown



FUTURE

- Analysis of name vs search for composition → MACE aggregate and group templates
- Attack direction waypoint creation

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NOW

- 4-500 Units processed in batches of 50
- Parsing Ukrainian and English
- Create correct units at parsed positions
- Vector data import



MISSION LOWEST RISK ROUTE PLANNING

Using MACE API





BEHIND THE SCENES

... Al invoking MACE API

CalculateEffectiveWeaponRang Input parameters

CalculateEntityRoute SetEntityTarget SetPromptInfo

EntityID: 281926034391040 (Viper 1 - Viper 1) TargetEntityID: 281926020431872 (SA-6 Rad 45 - SA-6 Rad 45) WeaponName : AGM-114 HELLFIRE/L HEAT

Result

rMax1: 9900.52876488139 rMax2: 11000.5875165349 rNoEscape m: 11000.5875165349 rMin: 926

CalculateEffectiveWeaponRane

CalculateEntityRoute

SetEntityTarget SetPromptInfo

Input parameters

EntityID: 281926034391040 (Viper 1 - Viper 1) OriginLatitude: 36.091889 OriginLongitude: -115.693 TargetLatitude: 36.302736 TargetLongitude: -115.436322 Altitude: 100 DistanceToTarget: 11000

Result

Safest route calculated for entity 281926034391040:

Number of waypoints: 9

Waypoints added to entity

Waypoints:

#1 : Latitude: 36° 5' 41.52" N Longitude: 115° 41' 31.68" W Altitude:

1391.47204589844

#2 : Latitude: 36° 5' 41.67" N Longitude: 115° 38' 51.84" W Altitude: 1631.99499511719

CalculateEffectiveWeaponRane Input parameters

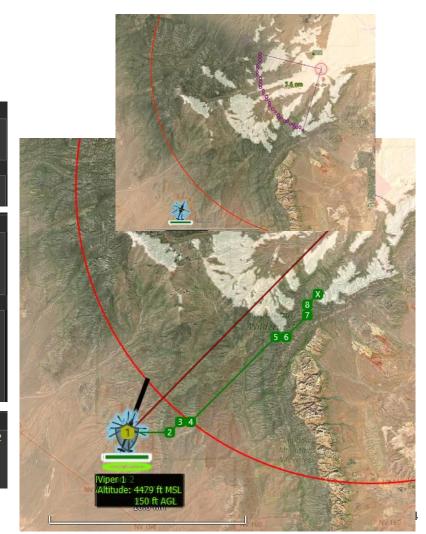
CalculateEntityRoute

SetEntityTarget

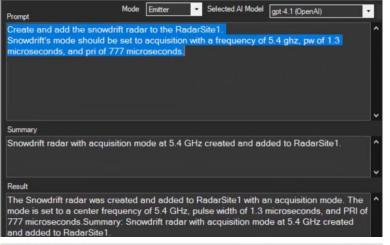
SetPromptInfo

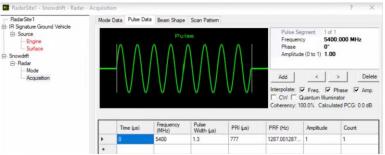
EntityID: 281926034391040 (Viper 1 - Viper 1) TargetEntityID: 281926020431872 (SA-6 Rad 45 - SA-6 Rad 45)

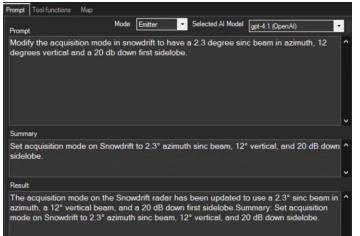


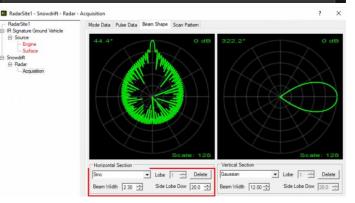


Making and Configuring Emitters ... by prompt



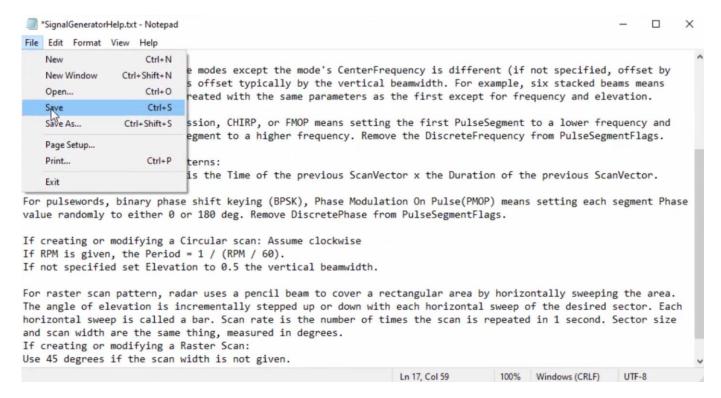






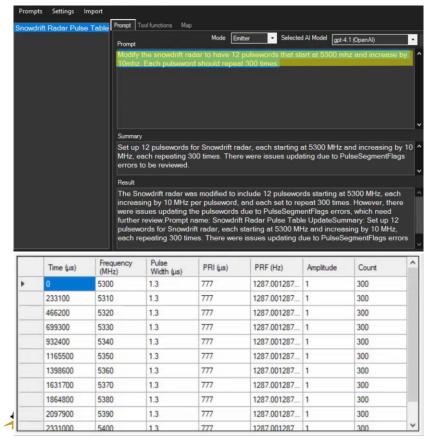
E-Radar

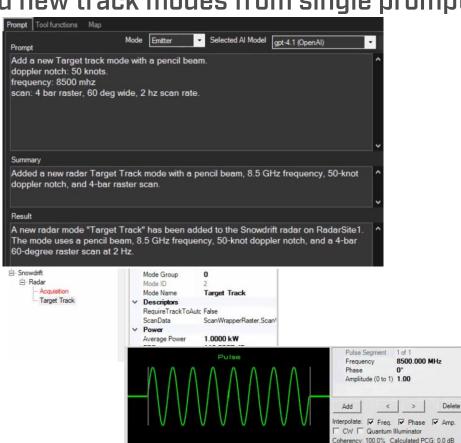
Editing a help file to guide the AI enables more complexity





Creating a complex pulse tables and new track modes from single prompts





See for yourself!



NEXT STEPS

Agentic Workflow vs Single Prompt

An agentic workflow is a type of Al-driven process where autonomous agents can make decisions, take actions, and adapt dynamically with minimal human input. Agentic workflows are goal-oriented, context-aware, and iterative.

Step	What happens	Why it's better
1. Prompt → Task Decomposition	Master agent breaks the user's intent into clear, bite-sized mission tasks.	Removes ambiguity & saves re-prompts
2. Tool-Aware Task Planning	Each task is auto-paired with only the simulation APIs it needs.	Faster, safer, resource-efficient
3. Autonomous Execution & Sub-tasking	Tasks run (often in parallel) and can spawn their own subtasks as needed.	Scales effortlessly to complex ops
4. Result Aggregation	Outputs are merged into a single, mission-ready answer.	Richer, multi-perspective insight
5. Verification → Auto-Correction Loop	A final check catches gaps; if anything's off, the agent patches and re-verifies.	Higher reliability, lower operator load





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QUESTIONS?



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